

Олимпиада СПбГУ по информатике 2019/20 учебного года

A	B	C	D	E	F	Sum
100	100	100	40	6	5	351

Task A ()

```
#define _GLIBCXX_DEBUG
#include <bits/stdc++.h>
using namespace std;
typedef long long ll;
// #include <ext/pb_ds/assoc_container.hpp>
// #include <ext/pb_ds/tree_policy.hpp>
// typedef tree<int, null_type, less<int>, rb_tree_tag, tree_order_statistics_node_update> ordered_set;
// find_by_order()
// order_of_key()
#define vi vector<int>
#define vll vector<ll>
#define rep(i, n) for (int i=0; i<(n); i++)
#define all(x) (x).begin(), (x).end()
#define pii pair<int, int>
#define pll pair<ll, ll>
#define fi first
#define se second
#define mii map<int, int>
#define mll map<ll, ll>
#define si set<int>
#define sll set<ll>
#define vvi vector<vi>
#define vsi vector<si>
#define pb push_back

const int MAXN=1e6+100;
const ll INF=1e9;
const ll INFLL=1e18;
const ll modl=1e9+7;

signed main(){
    ios_base::sync_with_stdio(0);
    cin.tie(0);
    // freopen("a.in", "r", stdin);
    ll n;
    cin>>n;
    ll ans=0;
    ll f=2;
    ll cur=n/2;
    ans=n/2;
    for (int i=0; i<30; i++)
    {
        cur=(cur+n)/2;
        ans=max(cur, ans);
    }
    cout<<ans;
}
```

Task B ()

```
#define _GLIBCXX_DEBUG
#include <bits/stdc++.h>
using namespace std;
typedef long long ll;
// #include <ext/pb_ds/assoc_container.hpp>
// #include <ext/pb_ds/tree_policy.hpp>
// typedef tree<int, null_type, less<int>, rb_tree_tag, tree_order_statistics_node_update> ordered_set;
// find_by_order()
// order_of_key()
#define vi vector<int>
#define vll vector<ll>
#define rep(i,n) for (int i=0;i<(n);i++)
#define all(x) (x).begin(),(x).end()
#define pii pair<int,int>
#define pll pair<ll,ll>
#define fi first
#define se second
#define mii map<int,int>
#define mll map<ll,ll>
#define si set<int>
#define sll set<ll>
#define vvi vector<vi>
#define vsi vector<si>
#define pb push_back

const int MAXN=1e6+100;
const ll INF=1e9;
const ll INFLL=1e18;
const ll modl=1e9+7;

bool comp(pair<double,double> a, pair<double,double> b)
{
    return atan2(-a.se, a.fi)<atan2(-b.se, b.fi);
}

signed main(){
    ios_base::sync_with_stdio(0);
    cin.tie(0);
    // freopen("a.in","r",stdin);
    int k;
    cin>>k;
    if (k==6)
    {
        vector<pair<double,double>> c(6);
        rep(i,6)
            cin>>c[i].fi>>c[i].se;
        double x=0,y=0;
        for (int i=0;i<6;i++)
        {
            x+=c[i].fi, y+=c[i].se;
        }
        x/=6,y/=6;
        for (int i=0;i<6;i++)
            c[i].fi-=x, c[i].se-=y;
        sort(all(c),comp);
        for (int i=0;i<6;i++)
            c[i].fi+=x, c[i].se+=y;
        for (int i=0;i<6;i++)
        {
            double a,b;
            a=c[i].fi, b=c[i].se;
            if (i%2==0)
                cout<<setprecision(30)<<a<<"_ "<<b<<'\n';
        }
    }
    else
    {
        vector<pair<double,double>> a(3);
        rep(i,3)
            cin>>a[i].fi>>a[i].se;
        double x=(a[0].fi+a[1].fi+a[2].fi)/3, y=(a[0].se+a[1].se+a[2].se)/3;
        vector<pair<double,double>> ans(6);
        for (int i=0;i<3;i++)
```

```

        ans[2*i]=a[i];
for (int i=2;i>=0;i--)
{
    double x1=a[i].fi,y1=a[i].se;
    double X=2*x-x1,Y=2*y-y1;
    if (i==2)
        ans[1]={X,Y};
    if (i==1)
        ans[5]={X,Y};
    if (i==0)
        ans[3]={X,Y};
}
rep(i,6)
cout<<setprecision(30)<<ans[i].fi<<"_"<<ans[i].se<<'\n';
}

```

```

}

```

Task C ()

```
#define _GLIBCXX_DEBUG
#include <bits/stdc++.h>
using namespace std;
typedef long long ll;
// #include <ext/pb_ds/assoc_container.hpp>
// #include <ext/pb_ds/tree_policy.hpp>
// typedef tree<int, null_type, less<int>, rb_tree_tag, tree_order_statistics_node_update> ordered_set;
// find_by_order()
// order_of_key()
#define vi vector<int>
#define vll vector<ll>
#define rep(i,n) for (int i=0;i<(n);i++)
#define all(x) (x).begin(),(x).end()
#define pii pair<int,int>
#define pll pair<ll,ll>
#define fi first
#define se second
#define mii map<int,int>
#define mll map<ll,ll>
#define si set<int>
#define sll set<ll>
#define vvi vector<vi>
#define vsi vector<si>
#define pb push_back

const int MAXN=1e6+100;
const ll INF=1e9;
const ll INFLL=1e18;
const ll modl=1e9+7;

signed main(){
    ios_base::sync_with_stdio(0);
    cin.tie(0);
    // freopen("a.in","r",stdin);
    string t;
    cin>>t;
    ll ans=0;
    int q;
    cin>>q;
    while (q--){
        string s;
        cin>>s;
        int n=s.size(),m=t.size();
        int mx=INF;
        for (int i=1;i<=n;i++){
            int cur=0;
            int curl=i-1;
            int cnt=0;
            while (cur<m){
                if (curl<n){
                    if (s[curl]==t[cur])
                        curl++,cur++;
                    else
                        cur++,cnt++;
                }
                else
                    cur++,cnt++;
            }
            mx=min(mx,cnt);
        }
        /* for (int i=0;i<=n;i++){
            for (int j=0;j<=m;j++){
                cout<<dp[i][j]<<" ";
                cout<<'\n';
            }
        }
    }
}
```

```
    } */  
    // cout<<mx<<' '<<s<<'\n';  
    ans+=mx;
```

```
    }  
    cout<<ans;
```

```
}
```

Task D ()

```
//#define _GLIBCXX_DEBUG
#include <bits/stdc++.h>
using namespace std;
typedef long long ll;
#include <ext/pb_ds/assoc_container.hpp>
#include <ext/pb_ds/tree_policy.hpp>
// typedef tree<int, null_type, less<int>, rb_tree_tag, tree_order_statistics_node_update> ordered_set;
// find_by_order()
// order_of_key()
#define vi vector<int>
#define vll vector<ll>
#define rep(i,n) for (int i=0;i<(n);i++)
#define all(x) (x).begin(),(x).end()
#define pii pair<int,int>
#define pll pair<ll,ll>
#define fi first
#define se second
#define mii map<int,int>
#define mll map<ll,ll>
#define si set<int>
#define sll set<ll>
#define vvi vector<vi>
#define vsi vector<si>
#define pb push_back
#define int long long
const int MAXN=1e6+100;
const ll INF=1e18;
const ll INFLL=1e18;
const ll modl=1e9+7;
int n,m;
int x,y,xxxx,yyyy;
pair<int,int> a[1000][1000];
vector<int> d[1000*1000];
vector<int> xx={0,0,1,-1,1,1,-1,-1};
vector<int> yy={1,-1,0,0,1,-1,1,-1};
void bfs(int s)
{
    for (int i=0;i<n*m;i++)
        d[i]=vector<int>(9,INF);
    d[s][4]=0;
    set<pair<int,pair<int,pii>>> q;
    q.insert({0,{s,{0,0}}});
    while (!q.empty())
    {
        // cout<<d[0][4]<<'\n';
        pair<int,pair<int,pii>> f>(*q.begin());
        q.erase(f);
        // cout<<f.fi<<' '<<f.se.fi<<' '<<f.se.se.fi<<' '<<f.se.se.se<<' ';
        int xxx=f.se.fi/m,yyy=f.se.fi%m;
        /* if (f.se.se.fi+1+(f.se.se.se+1)*3!=4)
        {
            if (d[f.se.fi][4]>d[f.se.fi][f.se.se.fi+1+(f.se.se.se+1)*3])
                d[f.se.fi][4]=d[f.se.fi][f.se.se.fi+1+(f.se.se.se+1)*3],q.insert({d[f.se.fi][4],{f.se.fi,{0,0}}});
        } */
        if (d[f.se.fi][f.se.se.fi+1+(f.se.se.se+1)*3]<f.fi)
            continue;
        for (int i=0;i<8;i++)
        {
            if (xxx+xx[i]>=0&&xxx+xx[i]<n&&yyy+yy[i]>=0&&yyy+yy[i]<m)
            {
                // cout<<"From: "<<xxx<<" "<<yyy<<'\n';
                // cout<<"To: "<<xxx+xx[i]<<" "<<yyy+yy[i]<<'\n';
                // cout<<"Vector: "<<-a[xxx][yyy].fi+xx[i]<<" "<<-a[xxx][yyy].se+yy[i]<<'\n';
                // cout<<"Cost: "<<d[f.se]<<' '<<d[(xxx+xx[i])*m+yyy+yy[i]<<" "<<d[f.se]+abs(a[xxx][yyy].fi-xx[i])+abs(a[xxx][yyy].se-yy[i])<<'\n';
                // cout<<xxx[i]<<" "<<yy[i]<<" "<<d[f.se]<<" "<<abs(a[xxx][yyy].fi-xx[i])<<" "<<abs(a[xxx][yyy].se-yy[i])<<" "<<d[f.se]+abs(a[xxx][yyy].fi-xx[i])+abs(a[xxx][yyy].se-yy[i])<<" "<<(xxx+xx[i])<<" "<<yyy+yy[i]<<'\n';
                if (d[(xxx+xx[i])*m+yyy+yy[i]][xx[i]+1+3*(yy[i]+1)]>d[f.se.fi][f.se.se.fi+1+(f.se.se.se+1)*3]+abs(a[xxx][yyy].fi-xx[i])+abs(a[xxx][yyy].se-yy[i])){
```


Task E ()

```
#define _GLIBCXX_DEBUG
#include <bits/stdc++.h>
using namespace std;
typedef long long ll;
// #include <ext/pb_ds/assoc_container.hpp>
// #include <ext/pb_ds/tree_policy.hpp>
// typedef tree<int ,null_type ,less<int >,rb_tree_tag ,tree_order_statistics_node_update>ordered_set;
// find_by_order()
// order_of_key()
#define vi vector<int>
#define vll vector<ll>
#define rep(i,n) for (int i=0;i<(n);i++)
#define all(x) (x).begin(),(x).end()
#define pii pair<int,int>
#define pll pair<ll,ll>
#define fi first
#define se second
#define mii map<int,int>
#define mll map<ll,ll>
#define si set<int>
#define sll set<ll>
#define vvi vector<vi>
#define vsi vector<si>
#define pb push_back

const int MAXN=1e6+100;
const ll INF=1e9;
const ll INFLL=1e18;
const ll modl=1e9+7;

signed main(){
    int n,m,b;
    cin>>n>>m>>b;
    vector<pii> a(b);
    rep(i,b)
    cin>>a[i].fi>>a[i].se;
    cout<<"?_ "<<1000<<"_ "<<1000<<"_ "<<2000<<"_ "<<2000<<endl;
    int x,y;
    cin>>x>>y;
    if (x==1000)
    {
        cout<<"!_ "<<2000-a[0].fi+1<<"_ "<<2000-a[0].se+1<<endl;
        return 0;
    }
    else
    {
        cout<<"!_ "<<1000-a[0].fi+1<<"_ "<<1000-a[0].se+1<<endl;
        return 0;
    }
}
}
```

Task F ()

```
//#define _GLIBCXX_DEBUG
#include <bits/stdc++.h>
using namespace std;
typedef long long ll;
//#include <ext/pb_ds/assoc_container.hpp>
//#include <ext/pb_ds/tree_policy.hpp>
// typedef tree<int , null_type , less<int > , rb_tree_tag , tree_order_statistics_node_update> ordered_set;
//find_by_order()
//order_of_key()
#define vi vector<int>
#define vll vector<ll>
#define rep(i,n) for (int i=0;i<(n);i++)
#define all(x) (x).begin(),(x).end()
#define pii pair<int,int>
#define pll pair<ll,ll>
#define fi first
#define se second
#define mii map<int,int>
#define mll map<ll,ll>
#define si set<int>
#define sll set<ll>
#define vvi vector<vi>
#define vsi vector<si>
#define pb push_back

const int MAXN=1e6+100;
const ll INF=1e9;
const ll INFLL=1e18;
const ll modl=1e9+7;
int par[7], ranks[7], parr[7];
int dp[7][3];
vvi g;
int n,m;
void make_set(int s)
{
ranks[s]=0;
par[s]=s;
}
vector<int> d;
int find_set(int s)
{
if (par[s]==s)
return s;
return par[s]=find_set(par[s]);
}

void union_sets(int u,int v)
{
u=find_set(u);
v=find_set(v);
if (u!=v)
{
if (ranks[u]<ranks[v])
swap(u,v);
par[v]=u;
if (ranks[u]==ranks[v])
ranks[u]++;
}
}
void dfs(int s,int p)
{
parr[s]=p;
for (auto to:g[s])
{
if (to==p)
continue;
dfs(to,s);
}
}
void bfs(int s)
{
d=vector<int>(n,INF);
```

```

queue<int> q;
q.push(s);
d[s]=0;
while (!q.empty())
{
    int f=q.front();
    q.pop();
    for (auto to:g[f])
    {
        if (d[to]==INF)
        {
            d[to]=d[f]+1;
            q.push(to);
        }
    }
}
}
void prec()
{
    for (int i=0;i<n;i++)
        dp[i][0]=parr[i];
    for (int i=1;i<3;i++)
    {
        for (int j=0;j<n;j++)
            dp[j][i]=dp[dp[j][i-1]][i-1];
    }
}
int lca(int a,int b)
{
    if (d[a]<d[b])
        swap(a,b);
    for (int i=2;i>=0;i--)
    {
        if (d[a]-d[b]>=(1<<i))
            a=dp[a][i];
    }
    if (a==b)
        return a;
    for (int i=2;i>=0;i--)
    {
        if (dp[a][i]!=dp[b][i])
            a=dp[a][i],b=dp[b][i];
    }
    return parr[a];
}
signed main(){
    ios_base::sync_with_stdio(0);
    cin.tie(0);
    // freopen("a.in","r",stdin);
    vector<int> anss={};
    cin>>n>>m;
    /* if (n==6)
    {
        for (int i=1;i<=m;i++)
            cout<<anss[i]<<" ";
        return 0;
    } */
    ll f=1;
    for (int i=0;i<n-1;i++)
        f*=n*(n);
    vector<int> ans((n*n*n-n)/6+2,0);
    // vector<vector<int>> anss
    // cout<<f<<'\n';
    for (int mask=0;mask<f;mask++)
    {
        for (int i=0;i<n;i++)
        {
            make_set(i);
        }
        bool ok=true;
        g=vvi(n);
        int wn=mask;
        for (int i=0;i<n-1;i++)
        {

```

```

        int x=wm%(n*n);
        wm/=(n*(n));
        int u=x%(n),v=x/n;
        if (u>=v)
        {
            ok=false;
            break;
        }
        if (find_set(u)==find_set(v))
        {
            ok=false;
            break;
        }
        else
        {
            union_sets(u,v);
            g[u].pb(v);
            g[v].pb(u);
        }
    }
    int x=find_set(0);
    for (int i=1;i<n;i++)
    {
        if (find_set(i)!=x)
        {
            ok=false;
            break;
        }
    }
    if (ok)
    {
        dfs(0,0);
        bfs(0);
        prec();
        int sum=0;
        // cout<<"ahahha\n";
        for (int i=0;i<n;i++)
        {
            for (int j=i+1;j<n;j++){
                // cout<<d[i]+d[j]-2*d[lca(i,j)]<<" ";
                sum+=d[i]+d[j]-2*d[lca(i,j)];
            }
        }
        //cout<<sum<<'\n';
        ans[sum]++;
    }
}
ll t=1;
for (int i=2;i<=n-1;i++)
    t*=i;
for (int i=1;i<=m;i++)
    cout<<ans[i]/t<<" ";
}

```