

Олимпиада СПбГУ по информатике 2019/20 учебного года

A	B	C	D	E	F	Sum
100	100	100	40	100	23	463

Task A ()

```
#define _CRT_SECURE_NO_WARNINGS

#include <iostream>
#include <vector>
#include <set>
#include <map>
#include <unordered_set>
#include <unordered_map>
#include <algorithm>
#include <iomanip>
#include <sstream>
#include <fstream>
#include <math.h>

#define ll long long
#define all(x) x.begin(), x.end()
#define ff first
#define ss second
#define pb push_back
#define mp make_pair
#define ld long double

using namespace std;

const int maxn = 5e5;

void init() {
#ifdef _DEBUG
    freopen("input.txt", "r", stdin);
    freopen("output.txt", "w", stdout);
#endif
    ios::sync_with_stdio(false);
    cin.tie(0);
    cout.tie(0);
}

ll tree[maxn];

inline int f(int x) {
    return x & (x + 1);
}

void add(int ind, ll val) {
    while (ind < maxn) {
        tree[ind] += val;
        ind |= (ind + 1);
    }
}

ll prefsum(int ind) {
    ll res = 0;
    while (ind >= 0) {
        res += tree[ind];
        ind = f(ind) - 1;
    }
    return res;
}
```

```
}

int main() {
    init();

    ll n;
    cin >> n;
    cout << n - 1 << endl;

    return 0;
}
```

Task B ()

```
#define _CRT_SECURE_NO_WARNINGS

#include <iostream>
#include <vector>
#include <set>
#include <map>
#include <unordered_set>
#include <unordered_map>
#include <algorithm>
#include <iomanip>
#include <sstream>
#include <fstream>
#include <math.h>

#define ll long long
#define all(x) x.begin(), x.end()
#define ff first
#define ss second
#define pb push_back
#define mp make_pair
#define ld long double

using namespace std;

const int maxn = 5e5;

void init() {
#ifdef _DEBUG
    freopen("input.txt", "r", stdin);
    freopen("output.txt", "w", stdout);
#endif
    ios::sync_with_stdio(false);
    cin.tie(0);
    cout.tie(0);
}

ll tree[maxn];

inline int f(int x) {
    return x & (x + 1);
}

void add(int ind, ll val) {
    while (ind < maxn) {
        tree[ind] += val;
        ind |= (ind + 1);
    }
}

ll prefsum(int ind) {
    ll res = 0;
    while (ind >= 0) {
        res += tree[ind];
        ind = f(ind) - 1;
    }
    return res;
}

ld sqr(ld x) {
    return x * x;
}

struct Vector {
    ld x, y;
    ld len;
    Vector() {}
    Vector(ld x, ld y) : x(x), y(y) {
        len = sqrt(sqr(x) + sqr(y));
    }
};

Vector operator +(const Vector &v1, const Vector &v2) {
```

```

        return Vector(v1.x + v2.x, v1.y + v2.y);
    }
    Vector operator -(const Vector &v1, const Vector &v2) {
        return Vector(v1.x - v2.x, v1.y - v2.y);
    }

    Vector operator *(const Vector &v1, const ld &x) {
        return Vector(v1.x * x, v1.y * x);
    }

int main() {
    init();

    int n;
    cin >> n;
    if (n == 6) {
        vector<Vector> foo;
        for (int i = 0; i < n; i++) {
            ld x, y;
            cin >> x >> y;
            foo.emplace_back(x, y);
        }
        vector<Vector> ans;
        ans.pb(foo[0]);
        ld curdist = 0;
        int ind = 0;
        for (int i = 1; i < n; i++) {
            if ((foo[i] - foo[0]).len > curdist) {
                curdist = (foo[i] - foo[0]).len;
                ind = i;
            }
        }
        ans.pb(foo[ind]);
        for (int i = 1; i < n; i++) {
            if (i != ind) {
                ans.pb(foo[i]);
                break;
            }
        }
        cout << fixed << setprecision(10);
        for (auto ev : ans) {
            cout << ev.x << " " << ev.y << endl;
        }
        return 0;
    }

    Vector a(0, 0);
    Vector b(0, 0);
    vector<Vector> foo;
    for (int i = 0; i < 3; i++) {
        ld x, y;
        cin >> x >> y;
        foo.emplace_back(x, y);
    }

    for (int i = 0; i < n; i++) {
        for (int j = 1; j < n; j++) {
            if ((foo[i] - foo[j]).len > (a - b).len) {
                a = foo[i];
                b = foo[j];
            }
        }
    }

    Vector O = (a + b) * 0.5;

    ld pi6 = atan2(0, -1) / (ld)3;

    Vector f = a - O;
    ld ang = atan2(f.y, f.x);

    vector<Vector> ans;

    for (int i = 0; i < 6; i++) {

```

```

        Vector cur(cos(ang + pi6 * i), sin(ang + pi6 * i));
        cur = cur * f.len;
        ans.pb(cur + O);
    }

    cout << fixed << setprecision(3);

    for (auto ev : ans) {
        cout << ev.x << "␣" << ev.y << endl;
    }
    return 0;
}

```

Task C ()

```
#define _CRT_SECURE_NO_WARNINGS

#include <iostream>
#include <vector>
#include <set>
#include <map>
#include <unordered_set>
#include <unordered_map>
#include <algorithm>
#include <iomanip>
#include <sstream>
#include <fstream>
#include <math.h>

#define ll long long
#define all(x) x.begin(), x.end()
#define ff first
#define ss second
#define pb push_back
#define mp make_pair
#define ld long double

using namespace std;

const ll maxn = 1e5;
const ll inf = 1e9;

void init() {
#ifdef _DEBUG
    freopen("input.txt", "r", stdin);
    freopen("output.txt", "w", stdout);
#endif
    ios::sync_with_stdio(false);
    cin.tie(0);
    cout.tie(0);
}

ll tree[maxn];

inline ll f(ll x) {
    return x & (x + 1);
}

void add(ll ind, ll val) {
    while (ind < maxn) {
        tree[ind] += val;
        ind |= (ind + 1);
    }
}

ll prefsum(ll ind) {
    ll res = 0;
    while (ind >= 0) {
        res += tree[ind];
        ind = f(ind) - 1;
    }
    return res;
}

ld sqr(ld x) {
    return x * x;
}

struct Vector {
    ld x, y;
    ld len;
    Vector() {}
    Vector(ld x, ld y) : x(x), y(y) {
        len = sqrt(sqr(x) + sqr(y));
    }
};
```

```

Vector operator +(const Vector &v1, const Vector &v2) {
    return Vector(v1.x + v2.x, v1.y + v2.y);
}
Vector operator -(const Vector &v1, const Vector &v2) {
    return Vector(v1.x - v2.x, v1.y - v2.y);
}

Vector operator *(const Vector &v1, const ld &x) {
    return Vector(v1.x * x, v1.y * x);
}

vector<ll> mod = {(ll)1e9 + 7, (ll)1e9 + 9 };
ll deg[2][maxn];
ll alpha = 29;

struct String {
    vector<ll> H[2];
    String(string &s) {
    }
};

void precalc() {
    for (ll i = 0; i < 2; i++) {
        deg[i][0] = 1;
        for (ll j = 1; j < maxn; j++) {
            deg[i][j] = (deg[i][j - 1] * alpha) % mod[i];
        }
    }
}

int main() {
    init();

    string t;
    cin >> t;
    vector<int> last(26, -1);
    for (ll i = 0; i < t.size(); i++) {
        last[t[i] - 'a'] = i;
    }

    int n;
    cin >> n;
    int ans = 0;
    for (ll test = 0; test < n; test++) {
        string s;
        cin >> s;
        vector<vector<int>> dp(s.size() + 1, vector<int>(t.size(), 0));
        for (int i = 0; i < s.size(); i++) {
            if (s[i] == t[0]) {
                dp[i][0] = 1;
            }
        }
        for (int i = 0; i < t.size(); i++) {
            if (t[i] == s[0]) {
                dp[0][i] = 1;
            }
        }
        for (int i = 1; i < s.size(); i++) {
            for (int j = 1; j < t.size(); j++) {
                if (s[i] != t[j])
                    continue;
                for (int k = 0; k < j; k++) {
                    dp[i][j] = max(dp[i][j], dp[i - 1][k] + 1);
                }
            }
        }
        int res = 0;
        for (int i = 0; i < s.size(); i++) {
            for (int j = 0; j < t.size(); j++) {
                res = max(res, dp[i][j]);
            }
        }
    }
}

```

```
        }
        ans += t.size() - res;
    }

    cout << ans << endl;
    return 0;
}
```

Task D ()

```
#define _CRT_SECURE_NO_WARNINGS

#include <iostream>
#include <vector>
#include <set>
#include <map>
#include <unordered_set>
#include <unordered_map>
#include <algorithm>
#include <iomanip>
#include <sstream>
#include <fstream>
#include <math.h>

#define ll long long
#define all(x) x.begin(), x.end()
#define ff first
#define ss second
#define pb push_back
#define mp make_pair
#define ld long double

using namespace std;

const ll maxn = 1e3 + 10;
const ll inf = 1e9;

void init() {
#ifdef _DEBUG
    freopen("input.txt", "r", stdin);
    freopen("output.txt", "w", stdout);
#endif
    ios::sync_with_stdio(false);
    cin.tie(0);
    cout.tie(0);
}

ll tree[maxn];

inline ll f(ll x) {
    return x & (x + 1);
}

void add(ll ind, ll val) {
    while (ind < maxn) {
        tree[ind] += val;
        ind |= (ind + 1);
    }
}

ll prefsum(ll ind) {
    ll res = 0;
    while (ind >= 0) {
        res += tree[ind];
        ind = f(ind) - 1;
    }
    return res;
}

ld sqr(ld x) {
    return x * x;
}

struct Vector {
    ld x, y;
    ld len;
    Vector() {}
    Vector(ld x, ld y) : x(x), y(y) {
        len = sqrt(sqr(x) + sqr(y));
    }
};
```

```

Vector operator +(const Vector &v1, const Vector &v2) {
    return Vector(v1.x + v2.x, v1.y + v2.y);
}
Vector operator -(const Vector &v1, const Vector &v2) {
    return Vector(v1.x - v2.x, v1.y - v2.y);
}

Vector operator *(const Vector &v1, const ld &x) {
    return Vector(v1.x * x, v1.y * x);
}

vector<ll> mod = {(ll)1e9 + 7, (ll)1e9 + 9 };
ll deg[2][maxn];
ll alpha = 29;

struct String {
    vector<ll> H[2];
    String(string &s) {
    }
};

void precalc() {
    for (ll i = 0; i < 2; i++) {
        deg[i][0] = 1;
        for (ll j = 1; j < maxn; j++) {
            deg[i][j] = (deg[i][j - 1] * alpha) % mod[i];
        }
    }
}

int n, m;
int num(int a, int b) {
    return a * m + b;
}
pair<int, int> cor(int num) {
    return { num / m, num % m };
}

pair<int, int> operator +(const pair<int, int> &p1, const pair<int, int> &p2) {
    return { p1.ff + p2.ff, p1.ss + p2.ss };
}

int dst(pair<int, int> a, pair<int, int> b) {
    return abs(a.ff - b.ff) + abs(a.ss - b.ss);
}

pair<int, int> field [maxn][maxn];

int main() {
    init();

    cin >> n >> m;
    pair<int, int> start;
    pair<int, int> finish;
    cin >> start.ff >> start.ss >> finish.ff >> finish.ss;
    start.ff--, start.ss--, finish.ff--, finish.ss--;

    vector<vector<pair<int, int>>> g(n*m);

    for (int i = 0; i < n; i++) {
        for (int j = 0; j < m; j++) {
            cin >> field[i][j].ff >> field[i][j].ss;
        }
    }

    for (int a = 0; a < n; a++) {
        for (int b = 0; b < m; b++) {
            for (int c = 0; c < n; c++) {
                for (int d = 0; d < m; d++) {

```

```

        pair<int, int> cur = { a, b };
        pair<int, int> fin = { c, d };
        int numst = num(a, b);
        int numfin = num(c, d);
        int dist = dst(fin, cur + field[a][b]);
        g[numst].pb({ numfin, dist });
    }
}

vector<int> d(n*m, inf);
int st = num(start.ff, start.ss);
int toask = num(finish.ff, finish.ss);

set<pair<int, int>> foo;
d[st] = 0;
foo.insert({ 0, st });
while (!foo.empty()) {
    auto cur = *(foo.begin());
    foo.erase(foo.begin());
    for (auto next : g[cur.ss]) {
        if (d[next.ff] > d[cur.ss] + next.ss) {
            foo.erase({ d[next.ff], next.ff });
            d[next.ff] = d[cur.ss] + next.ss;
            foo.insert({ d[next.ff], next.ff });
        }
    }
}
cout << d[toask];

return 0;
}

```

Task E ()

```
#define _CRT_SECURE_NO_WARNINGS

#include <iostream>
#include <vector>
#include <set>
#include <map>
#include <unordered_set>
#include <unordered_map>
#include <algorithm>
#include <iomanip>
#include <sstream>
#include <fstream>
#include <math.h>

#define ll long long
#define all(x) x.begin(), x.end()
#define ff first
#define ss second
#define pb push_back
#define mp make_pair
#define ld long double

using namespace std;

const ll maxn = 1e3 + 10;
const ll inf = 1e9;

void init() {
#ifdef _DEBUG
    //freopen("input.txt", "r", stdin);
    //freopen("output.txt", "w", stdout);
#endif
    ios::sync_with_stdio(false);
    cin.tie(0);
    cout.tie(0);
}

ll n, m, b;
vector<pair<ll, ll>> foo;
vector<bool> used;
ll counter = 0;

void make(ll ind) {
    if (counter == 8191)
        return;
    ll last = 0;
    int cnt = 0;

    while (last < used.size() && cnt < (1 << (b - 1 - ind))) {
        cnt++;
        while (last < used.size() && used[last])
            last++;
        if (last == used.size())
            break;

        cout << "?_";
        counter++;

        cout << foo[ind].ff + n * (last) << "_ " << foo[ind].ss << "_ ";
        last++;
        while (last < used.size() && used[last])
            last++;
        cout << foo[ind].ff + n * (last) << "_ " << foo[ind].ss << endl;
        ll a, b;
        cin >> a >> b;
        used[a / n] = true;
        last++;
        if (ind == foo.size() - 1)
            break;
    }
}
```

```

    }
}

int main() {
    init();

    cin >> n >> m >> b;
    foo.resize(b);

    for (auto &ev : foo) {
        cin >> ev.ff >> ev.ss;
        ev.ff--, ev.ss--;
    }

    int counter = 0;

    ll num = (1 << b);
    used.resize(num, false);

    for (ll i = 0; i < b; i++) {
        make(i);
    }
    for (ll i = 0; i < num + 1; i++) {
        if (used[i])
            continue;
        cout << "!␣" << i * n << "␣" << 0 << endl;
    }

#ifdef _DEBUG
    system("pause");
#endif

    return 0;
}

```

Task F ()

```
#define _CRT_SECURE_NO_WARNINGS

#include <iostream>
#include <vector>
#include <set>
#include <map>
#include <unordered_set>
#include <unordered_map>
#include <algorithm>
#include <iomanip>
#include <sstream>
#include <fstream>
#include <math.h>

#define ll long long
#define all(x) x.begin(), x.end()
#define ff first
#define ss second
#define pb push_back
#define mp make_pair
#define ld long double

using namespace std;

const ll maxn = 1e3 + 10;
const ll inf = 1e9;

void init() {
#ifdef _DEBUG
    freopen("input.txt", "r", stdin);
    freopen("output.txt", "w", stdout);
#endif
    ios::sync_with_stdio(false);
    cin.tie(0);
    cout.tie(0);
}

ll n, m, b;
vector<pair<ll, ll>> foo;
vector<bool> used;
ll counter = 0;

void make(ll ind) {
    if (counter == 8191)
        return;
    ll last = 0;
    int cnt = 0;

    while (last < used.size() && cnt < (1 << (b - 1 - ind))) {
        cnt++;
        while (last < used.size() && used[last])
            last++;
        if (last == used.size())
            break;

        cout << "?_";
        counter++;

        cout << foo[ind].ff + n * (last) << "_ " << foo[ind].ss << "_ ";
        last++;
        while (last < used.size() && used[last])
            last++;
        cout << foo[ind].ff + n * (last) << "_ " << foo[ind].ss << endl;
        ll a, b;
        cin >> a >> b;
        used[a / n] = true;
        last++;
        if (ind == foo.size() - 1)
            break;
    }
}
```

