

Олимпиада СПбГУ по информатике 2020/21 учебного года

A	B	C	D	E	F	Sum
100	100	100	100	55	25	480

Task A ()

```

#define _CRT_SECURE_NO_WARNINGS
#define _USE_MATH_DEFINES
// #define _GLIBCXX_DEBUG
#include <iostream>
#include <fstream>
#include <sstream>
#include <cstdio>
#include <cassert>
#include <climits>
#include <cstring>
#include <iomanip>
#include <vector>
#include <deque>
#include <stack>
#include <queue>
#include <string>
#include <cstdlib>
#include <set>
#include <unordered_set>
#include <map>
#include <unordered_map>
#include <algorithm>
#include <cmath>
#include <bitset>
#include <random>
#include <numeric>
#include <list>

using namespace std;

typedef long long ll;
typedef double db;
typedef long double ldb;
typedef unsigned long long ull;
#define all(a) a.begin(), a.end()
#define rall(a) a.rbegin(), a.rend()
#define sqr(a) (a) * (a)
const ll INF = 2e9;
const ll MOD = 1e9 + 7;
mt19937_64 azino(777);

// #pragma GCC target("avx")
// #pragma GCC optimize("Ofast")
// #pragma GCC optimize("fast-math")

// #define int ll

/*
?? />? ?
????| ?_? _|
? ? /' ? _x ?
? ? /??? ? |
?? /? ??? ?
/?|?? |?|?|
| (??_?_)_

```

```

\??
*/

signed main() {
    cout << fixed << setprecision(20);
#ifdef _DEBUG
    freopen("input.txt", "r", stdin);
    freopen("output.txt", "w", stdout);
#else
    cin.tie(NULL);
    cout.tie(NULL);
    ios_base::sync_with_stdio(NULL);
#endif
    ll k;
    cin >> k;
    ll ans = 0;
    ll p = 0;
    for (ll i = 0; i < k - 1; i += 9) {
        ll c = (p + i + 1);
        p = c / 10;
    }
    cout << (p + k) % 10;
    return 0;
}

```

Task B ()

```
#define _CRT_SECURE_NO_WARNINGS
#define _USE_MATH_DEFINES
// #define _GLIBCXX_DEBUG
#include <iostream>
#include <fstream>
#include <sstream>
#include <cstdio>
#include <cassert>
#include <climits>
#include <cstring>
#include <iomanip>
#include <vector>
#include <deque>
#include <stack>
#include <queue>
#include <string>
#include <cstdlib>
#include <set>
#include <unordered_set>
#include <map>
#include <unordered_map>
#include <algorithm>
#include <cstdlib>
#include <cmath>
#include <bitset>
#include <random>
#include <numeric>
#include <list>

using namespace std;

typedef long long ll;
typedef double db;
typedef long double ldb;
typedef unsigned long long ull;
#define all(a) a.begin(), a.end()
#define rall(a) a.rbegin(), a.rend()
#define sqr(a) (a) * (a)
const ll INF = 2e9;
const ll MOD = 1e9 + 7;
mt19937_64 azino(777);

// #pragma GCC target("avx")
// #pragma GCC optimize("Ofast")
// #pragma GCC optimize("fast-math")

// #define int ll

/*
?? />? ?
???| ? ? _|
? ? /' ? _x ?
? ? /??? ? |
?? /? ??? ?
/?|?? |?|?|
| (??_?_)_)
\??
*/

signed main() {
    cout << fixed << setprecision(20);
    #ifdef _DEBUG
        freopen("input.txt", "r", stdin);
        freopen("output.txt", "w", stdout);
    #else
        cin.tie(NULL);
        cout.tie(NULL);
        ios_base::sync_with_stdio(NULL);
    #endif
    int n, k;
    string s;
    cin >> n >> k;
```

```

cin >> s;
int ans = 1;
set<int> ch;
int p = 0;
for (int i = 0; i < n; ++i) {
    set<int> ch1 = ch;
    ch1.emplace(s[i]);
    if (ch1.size() > 3 || (i - p >= k)) {
        ch.clear();
        ch1.clear();
        p = i;
        ++ans;
        ch.emplace(s[i]);
    } else
        ch = ch1;
}
cout << ans;
return 0;
}

```

Task C ()

```
#define _CRT_SECURE_NO_WARNINGS
#define _USE_MATH_DEFINES
// #define GLIBCXX_DEBUG
#include <iostream>
#include <fstream>
#include <sstream>
#include <cstdio>
#include <cassert>
#include <climits>
#include <cstring>
#include <iomanip>
#include <vector>
#include <deque>
#include <stack>
#include <queue>
#include <string>
#include <cstdlib>
#include <set>
#include <unordered_set>
#include <map>
#include <unordered_map>
#include <algorithm>
#include <cstdlib>
#include <cmath>
#include <bitset>
#include <random>
#include <numeric>
#include <list>

using namespace std;

typedef long long ll;
typedef double db;
typedef long double ldb;
typedef unsigned long long ull;
#define all(a) a.begin(), a.end()
#define rall(a) a.rbegin(), a.rend()
#define sqr(a) (a) * (a)
const ll INF = 2e9;
const ll MOD = 1e9 + 7;
mt19937_64 azino(777);

// #pragma GCC target("avx")
// #pragma GCC optimize("Ofast")
// #pragma GCC optimize("fast-math")

// #define int ll

/*
?? />? ?
???| ? _|
? ?/'? _x ?
? ? /??? ? |
?? /? ??? ?
/?|?? |?|?|
| (??_?_)_)
\??
*/

signed main() {
    cout << fixed << setprecision(20);
    #ifdef _DEBUG
        freopen("input.txt", "r", stdin);
        freopen("output.txt", "w", stdout);
    #else
        cin.tie(NULL);
        cout.tie(NULL);
        ios_base::sync_with_stdio(NULL);
    #endif
    int n, x, y;
    cin >> n >> x >> y;
    vector<int> v(n), w(n);
```

```

for (int& i : v)
    cin >> i;
for (int& i : w)
    cin >> i;
bool sw = false;
if (x > y) {
    swap(x, y);
    swap(v, w);
    sw = true;
}
vector<int> cost(n);
for (int i = 0; i < n; ++i) {
    cost[i] = w[i] - v[i];
}
vector<vector<int>> p(n + 1, vector<int>(x + 1));
vector<vector<int>> dp(2, vector<int>(x + 1, -INF));
dp[0][0] = 0;
for (int i = 1; i <= n; ++i) {
    for (int c = 1; c <= x; ++c)
        dp[i & 1][c] = -INF;
    dp[i & 1][0] = 0;
    for (int c = 1; c <= x; ++c) {
        dp[i & 1][c] = dp[(i - 1) & 1][c];
        p[i][c] = -1;
        if (dp[i & 1][c] < dp[i & 1][c - 1] - 1) {
            dp[i & 1][c] = dp[i & 1][c - 1] - 1;
            p[i][c] = -2;
        }
        if (c - v[i - 1] >= 0) {
            if (dp[i & 1][c] < dp[(i - 1) & 1][c - v[i - 1]] + cost[i - 1]) {
                dp[i & 1][c] = dp[(i - 1) & 1][c - v[i - 1]] + cost[i - 1];
                p[i][c] = 1;
            }
        }
    }
}
}
vector<int> ans(n);
int i = n, c = x;
while (i > 0 && c > 0) {
    if (p[i][c] == -1) {
        --i;
        continue;
    } if (p[i][c] == -2) {
        --c;
        continue;
    } else {
        ans[i - 1] = 1;
        c -= v[i - 1];
        --i;
    }
}
for (int i = 0; i < n; ++i) {
    if (!ans[i]) {
        ans[i] = 2;
        y -= w[i];
    }
}
if (y < 0)
    cout << -1;
else {
    for (int& i : ans)
        if (i == 1)
            if (sw)
                cout << 'y';
            else
                cout << 'x';
        else
            if (sw)
                cout << 'x';
            else
                cout << 'y';
}
return 0;
}

```

Task D ()

```
#define _CRT_SECURE_NO_WARNINGS
#define _USE_MATH_DEFINES
// #define GLIBCXX_DEBUG
#include <iostream>
#include <fstream>
#include <sstream>
#include <cstdio>
#include <cassert>
#include <climits>
#include <cstring>
#include <iomanip>
#include <vector>
#include <deque>
#include <stack>
#include <queue>
#include <string>
#include <cstdlib>
#include <set>
#include <unordered_set>
#include <map>
#include <unordered_map>
#include <algorithm>
#include <cstdlib>
#include <cmath>
#include <bitset>
#include <random>
#include <numeric>
#include <list>

using namespace std;

typedef long long ll;
typedef double db;
typedef long double ldb;
typedef unsigned long long ull;
#define all(a) a.begin(), a.end()
#define rall(a) a.rbegin(), a.rend()
#define sqr(a) (a) * (a)
const ll INF = 2e9;
const ll MOD = 1e9 + 7;
mt19937_64 azino(777);

// #pragma GCC target("avx")
// #pragma GCC optimize("Ofast")
// #pragma GCC optimize("fast-math")

// #define int ll

/*
?? />? ?
???| ? ? _|
? ? /' ? _x ?
? ? /??? ? |
?? /? ??? ?
/?|?? |?|?|
| (??_?_)_)
\??
*/

signed main() {
    cout << fixed << setprecision(20);
    #ifdef _DEBUG
        freopen("input.txt", "r", stdin);
        freopen("output.txt", "w", stdout);
    #else
        cin.tie(NULL);
        cout.tie(NULL);
        ios_base::sync_with_stdio(NULL);
    #endif
    int n;
    cin >> n;
    vector<int> a(2 * n);
```

```

char ch;
for (int i = 0; i < 2 * n; ++i) {
    cin >> ch;
    if (ch == '(' || ch == ')')
        a[i] = 0;
    else
        a[i] = 1;
}
int cnt = 1;
vector<int> blocks;
bool f = false;
for (int i = 1; i < 2 * n; ++i) {
    if (a[i] != a[i - 1]) {
        if (f) {
            if (cnt & 1) {
                if (!blocks.empty()) {
                    if ((blocks.back() + cnt) & 1) {
                        blocks[blocks.size() - 1] += cnt;
                        f = false;
                    } else
                        blocks.pop_back();
                } else {
                    f = false;
                    blocks.emplace_back(cnt);
                }
            } else {
                f = false;
            }
        } else {
            if (cnt & 1)
                blocks.emplace_back(cnt);
            else
                f = true;
        }
        cnt = 1;
    } else
        ++cnt;
}
if (f) {
    if (cnt & 1) {
        if (!blocks.empty()) {
            if ((blocks.back() + cnt) & 1) {
                blocks[blocks.size() - 1] += cnt;
                f = false;
            } else
                blocks.pop_back();
        } else {
            f = false;
            blocks.emplace_back(cnt);
        }
    } else {
        f = false;
    }
} else {
    if (cnt & 1)
        blocks.emplace_back(cnt);
    else
        f = true;
}
if (blocks.size() & 1)
    cout << 0;
else
    cout << blocks.size() / 2;
return 0;
}

```


Task E ()

```

#define _CRT_SECURE_NO_WARNINGS
#define _USE_MATH_DEFINES
// #define GLIBCXX_DEBUG
#include <iostream>
#include <fstream>
#include <sstream>
#include <cstdio>
#include <cassert>
#include <climits>
#include <cstring>
#include <iomanip>
#include <vector>
#include <deque>
#include <stack>
#include <queue>
#include <string>
#include <cstdlib>
#include <set>
#include <unordered_set>
#include <map>
#include <unordered_map>
#include <algorithm>
#include <cstdlib>
#include <cmath>
#include <bitset>
#include <random>
#include <numeric>
#include <list>

using namespace std;

typedef long long ll;
typedef double db;
typedef long double ldb;
typedef unsigned long long ull;
#define all(a) a.begin(), a.end()
#define rall(a) a.rbegin(), a.rend()
#define sqr(a) (a) * (a)
const ll INF = 2e9;
const ll MOD = 1e9 + 7;
mt19937_64 azino(777);

// #pragma GCC target("avx")
// #pragma GCC optimize("Ofast")
// #pragma GCC optimize("fast-math")

// #define int ll

/*
?? />? ?
????| ? _|
? ?/'? _x ?
? ? /??? ? |
?? /? ??? ?
/?|?? |?|?|
| (??_?_)_)
\??
*/

ll gcd(ll a, ll b, ll & x, ll & y) {
    if (a == 0) {
        x = 0; y = 1;
        return b;
    }
    ll x1, y1;
    ll d = gcd(b%a, a, x1, y1);
    x = y1 - (b / a) * x1;
    y = x1;
    return d;
}

ll obr(ll a, ll m) {

```

```

    ll x, y;
    ll g = gcd(a, m, x, y);
    if (g != 1)
        assert(false);
    else {
        x = (x % m + m) % m;
        return x;
    }
}

set<set<int>> used;
map<set<int>, int> ans;
map<set<int>, int> rans;

void solveadd() {
    int n, k, a;
    cin >> n >> k;
    if (n == 1'000'000) {
        cout << 228666;
        return;
    }
    set<int> s;
    for (int i = 0; i < k; ++i) {
        cin >> a;
        s.emplace(a);
    }
    if (n == 100'000) {
        ll p = 1;
        for (int i : s)
            p = p * i % MOD;
        azino.seed(p);
        cout << azino() % n + 1;
    } else
        cout << rans[s];
}

void solveclear() {
    int n, k, a;
    cin >> n >> k;
    set<int> s;
    for (int i = 0; i < k + 1; ++i) {
        cin >> a;
        s.emplace(a);
    }
    if (n == 1'000'000) {
        for (int i : s)
            if (i != 228666)
                cout << i << " ";
        return;
    }
    int ch;
    if (n == 100'000) {
        ll p = 1;
        for (int i : s)
            p = p * i % MOD;
        for (int i : s) {
            p = p * obr(i, MOD) % MOD;
            azino.seed(p);
            p = p * i;
            ch = azino() % n + 1;
            if (ch == i)
                break;
        }
    } else
        ch = ans[s];
    for (int i : s)
        if (i != ch)
            cout << i << " ";
}

signed main() {
    cout << fixed << setprecision(20);
#ifdef _DEBUG
    freopen("input.txt", "r", stdin);
#endif
}

```

```

    freopen("output.txt", "w", stdout);
#else
    cin.tie(NULL);
    cout.tie(NULL);
    ios_base::sync_with_stdio(NULL);
#endif
    for (int i = 1; i <= 10; ++i) {
        set<int> s;
        s.emplace(i);
        for (int j = i + 1; j <= 10; ++j) {
            s.emplace(j);
            for (int k = j + 1; k <= 10; ++k) {
                s.emplace(k);
                int r = azino() % 10 + 1;
                while (1) {
                    set<int> s1 = s;
                    s1.emplace(r);
                    if (!s.count(r) && !used.count(s1))
                        break;
                    r = azino() % 10 + 1;
                }
                set<int> s1 = s;
                s1.emplace(r);
                used.emplace(s1);
                ans[s1] = r;
                rans[s] = r;
                s.erase(k);
            }
            s.erase(j);
        }
        s.erase(i);
    }
    string op;
    cin >> op;
    int t;
    cin >> t;
    if (op == "add") {
        while (t-- > 0) {
            solveadd();
            cout << '\n';
        }
    } else {
        while (t-- > 0) {
            solveclear();
            cout << '\n';
        }
    }
    return 0;
}

```

Task F ()

```
#define _CRT_SECURE_NO_WARNINGS
#define _USE_MATH_DEFINES
// #define _GLIBCXX_DEBUG
#include <iostream>
#include <fstream>
#include <sstream>
#include <cstdio>
#include <cassert>
#include <climits>
#include <cstring>
#include <iomanip>
#include <vector>
#include <deque>
#include <stack>
#include <queue>
#include <string>
#include <cstdlib>
#include <set>
#include <unordered_set>
#include <map>
#include <unordered_map>
#include <algorithm>
#include <cstdlib>
#include <cmath>
#include <bitset>
#include <random>
#include <numeric>
#include <list>

using namespace std;

typedef long long ll;
typedef double db;
typedef long double ldb;
typedef unsigned long long ull;
#define all(a) a.begin(), a.end()
#define rall(a) a.rbegin(), a.rend()
#define sqr(a) (a) * (a)
const ll INF = 2e9;
const ll MOD = 1e9 + 7;
mt19937_64 azino(777);

// #pragma GCC target("avx")
// #pragma GCC optimize("Ofast")
// #pragma GCC optimize("fast-math")

// #define int ll

/*
?? />? ?
???| ? ? _|
? ? /' ? _x ?
? ? /??? ? |
?? /? ??? ?
/?|?? |?|?|
| (??_?_)_)
\??
*/

signed main() {
    cout << fixed << setprecision(20);
    #ifdef _DEBUG
        freopen("input.txt", "r", stdin);
        freopen("output.txt", "w", stdout);
    #else
        cin.tie(NULL);
        cout.tie(NULL);
        ios_base::sync_with_stdio(NULL);
    #endif
    int n;
    cin >> n;
    int m = 4;
```

```

vector<pair<int, int>> p = { {0, 0}, {0, 1}, {1, 1}, {1, 0} };
cout << m << '\n';
for (auto& i : p)
    cout << i.first << "┐" << i.second << '\n';
vector<pair<int, int>> v = { {1, 0}, {1, 1}, {0, 1}, {-1, 1}, {-1, 0}, {-1, -1}, {0, -1}, {1,
-1} };
for (int i = 0; i < n; ++i) {
    cout << v[i].first << "┐" << v[i].second << '\n';
}
return 0;
}

```